

Rules:

6 end games - 3 sets of 2 ends each. Each Set is viewed as a 2-end mini game.

The team with the highest score after these two ends wins that set

Set 1 = 2 points, Set 2 = 2 points, Set 3 = 4 points. If the score is tied at the end of the set, the set is split.

If the game is tied after three sets, each player on the team (throwing in the same order as Set 3), will throw a single draw to the button (one sweeper) 6 shots per team, 2 rocks per player each end

Rotate positions after every 2 ends - Lead, Middle and Skip

Curling Canada rules apply including the 5 rock rule

Hammer: Each team will get hammer once in each set

•In the first end of set 1 hammer is determined by a coin toss, with the winner automatically getting hammer.

•Hammer in the first end of set 2 reverses from the first end of Set 1.

•Hammer in the first end of Set 3 goes to the team that is trailing on the SET scoreboard. However, if the score is tied heading into Set 3, then the hammer in the first end simply reverses from Set 2